

# It's Not Mine! AvSitter API

## 1. Objective

To integrate the It's Not Mine! Body Cum System and AvSitter to seamlessly detect the cum and lick events from all supported brands of cocks and the It's NOT Mine! system, and control the visual effect on the recipient, through their It's NOT Mine! system, by checking the configuration set up for that pose. Example: oral sex poses configured in AvSitter would result in a facial layer of cum being displayed on It's Not Mine! Body Cum System.

## 2. Document history

Version	Date	Version comments
0.104	11-12-2017	Initial version
0.106		Some fixes, has bug related to spit function
1.0		
1.1		
1.2		Never officially released
1.4	2-8-2019	New features, increased data storage, improved functionality
1.5	2-24-2019	Corrected a bug related to the newly added function for Enabling and Disabling the API. Function now only requires 1 button in [ADJUST] menu as well.
1.6	Mid 2019	License validation URL correction
1.7	2-1-2020	Fixed several bugs related to usage when device is configured to use multiple AVsitter setups (assigned sit targets and SET numbers). Additional target areas added to support upcoming INM/INAM update

## 3. Document jargons

Jargon	Meaning
SL	Second Life®
TOS	Second Life® Terms of Service
INM	It's Not Mine! Body Cum System
Avatar	An entity that represents a valid account in Second Life®
AvSitter	AvSitter™ - Sitter system developed by Code Violet ( <a href="http://www.avsitter.com">www.avsitter.com</a> )
API	It's Not Mine! Body Cum System API for AvSitter
Script	Any technical object in Second Life® that represents a program in LSL (Linden Scripting Language) or any other language
Object	Any object existing in Second Life®. In case the objects contain scripts, they will be called "scripted objects".
COPY	Second Life® parameter that indicates that any object can be copied by its the next owner
MOD	Second Life® parameter that indicates that any object can be modified by its the next owner
TRANSFER	Second Life® parameter that indicates that any object can be transferred from its the next owner to other parties

## 4. Disclaimer

The It's Not Mine! Avsitter API is distributed with no warranty by TrinaCarlsson Resident at her sole discretion. You are not authorized to distribute the API as copy and transfer simultaneously to any other party under any circumstance.

TrinaCarlsson Resident will not be held responsible for misuse of the API for purposes which are not condoned by the Second Life® TOS or Community Standards for damages infringed to other parties by any behavior caused by object or avatar, scripted or not, directly or indirectly controlled by another avatar, or automatons (scripts or scripted objects that will behave without the need of third party operation).

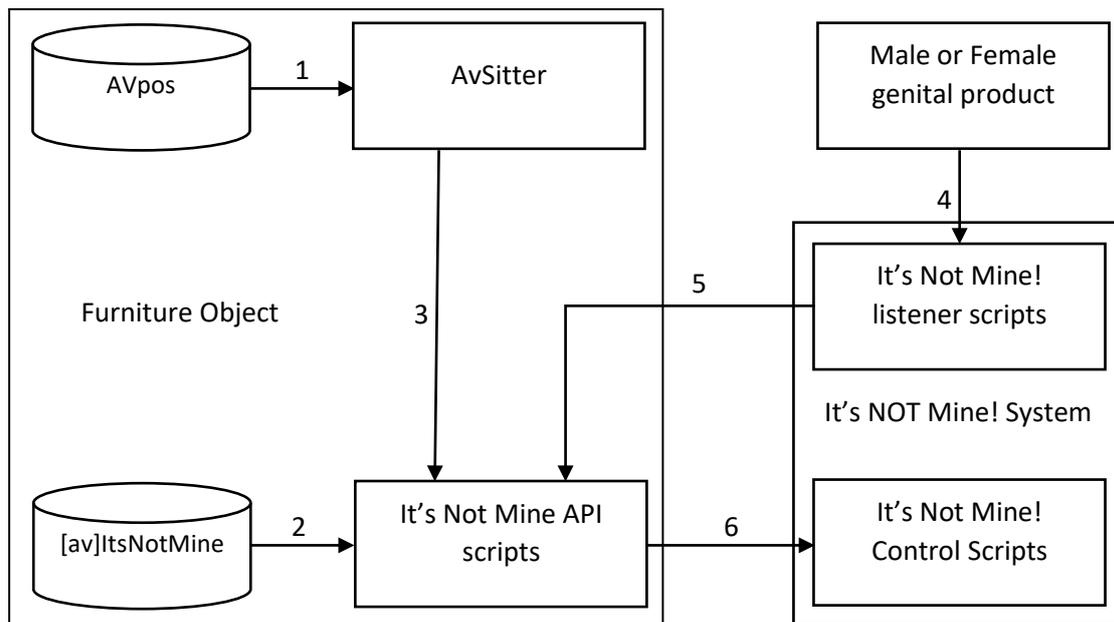
TrinaCarlsson Resident will not provide support for AvSitter implementation.

TrinaCarlsson Resident will not provide support for LSL scripting or do custom work

TrinaCarlsson Resident reserves the right to revoke the license of any creator that was previously licensed to use this API, thereby disabling and preventing the further use of the API, for any reason or time as it is deemed necessary.

## 5. System requirements

- A valid Second Life® account
- A valid Second Life® viewer
- Internet connection
- A valid copy of Avsitter v2.0 or above
- A licensed copy of It's Not Mine! Avsitter API
- An object created by you, which will remain as the root prim for your completed creation



1. AVsitter reads the AVpos notecard with configuration for poses. Please visit [www.avspartner.com](http://www.avspartner.com) for more information on how to configure AvSitter
2. The It's Not Mine! Avsitter API scripts read the [av]ItsNotMine notecard with pose, sitter, and layer configurations and creates a reference list
3. AvSitter updates the It's Not Mine! API with a current list of sitters and poses being performed at the moment
4. When an avatars genital item orgasms, typically triggered through a HUD they control) or a lick event is triggered in the It's NOT Mine! system, and the It's Not Mine! attachment detects the appropriate event (see appendix with list of genital brands currently supported), the appropriate users It's NOT Mine! system passes on information about the event triggered, to the It's Not Mine! API scripts
5. The It's Not Mine! API interprets information sent by the It's Not Mine! listener scripts and locates the configuration for the current pose, determining the layers to be displayed. This information is passed back on to the target avatar's It's Not Mine! system, which displays the appropriate layer/s.

## 6. [av]ItsNotMine Notecard

This notecard will contain all the information required for the API to understand which pose will trigger which layers in INM.

It is composed by two basic sections: the header where we find the global definitions for the API to work. The body will have the pose instructions, one per line.

The API should be able to safely store 200+ notecard lines of data, per pose/sitter combination. It is advisable to leave a safety margin of 2048 Bytes to give the API enough room to perform internal operations.

### Header instructions

#### SPLATDELAY

In case more than one area is specified for the same target av in the same pose, this parameter will specify a time delay between events.

<b>Syntax</b>	SPLATDELAY <float>
<b>Mandatory</b>	No
<b>Default value</b>	0.1
<b>Example</b>	SPLATDELAY 0.4
<b>Caveats</b>	The maximum delay permitted by the API is 1.0 second. If SPLATDELAY is omitted from the configuration notecard, the default setting will be used.

#### NEVERMENU

In case no data exists in the body of the [av]ItsNotMine notecard for a specific pose / sitter combination, the default behavior is to provide It's NOT Mine! cum menus as if no API exists in the furnishing. This parameter will suppress all orgasm related cum menus from It's NOT Mine! while the user is seated, regardless of the existence of pose data.

<b>Syntax</b>	NEVERMENU <integer>
<b>Mandatory</b>	No
<b>Default value</b>	0
<b>Example</b>	NEVERMENU 1
<b>Caveats</b>	If omitted from the configuration notecard, the default setting will be used.

#### SET

Only required if the device is using manually defined sit targets and multiple AVsitter setups in a single device. **Set number must match the set number from your avpos notecard contained in the same prim as the INM API scripts.** Multiple AVsitter setups in a single device is an advanced configuration design that is not required for the majority of items you are likely to create!

<b>Syntax</b>	SET <integer>
<b>Mandatory</b>	No
<b>Default value</b>	0
<b>Example</b>	SET 1
<b>Caveats</b>	If omitted from the configuration notecard, the default setting will be used.

## Body instructions

Here you will place all the instructions for the API to pass on to INM when either

- The ejaculation (cum) function is activated in a supported genital product while a specific pose is being played.
- A lick event is triggered in either the male or female sitters INM system.

Due to usability and syntax restrictions, only one cum provider will be contemplated by each notecard line. In the event you need to configure more providers for the same pose, simply add a new line for that pose with the corresponding sitter number of the additional cum provider.

**NOTMINE** The 'NOTMINE' line header indicates that cum will be applied to the target av when an orgasm is detected

**Syntax** NOTMINE <pose name>|<P>|<T1>,<B1>,<T2>,<B2>, ..., <Tn>,<Bn>  
 pose name = Pose name in AvSitter notecard and is case sensitive  
 P = Cum provider sitter number  
 Tn = Target avatar sitter number  
 Bn = Target avatar body part/Alternative command

**Example** NOTMINE Double BJ|1|0,on face,2,on tits  
 This example indicates that when the 'Double BJ' pose is played, and sitter 1 triggers an orgasm in their supported brand of cock, sitter 0 will have cum applied to their face and sitter 2 will have cum applied to their breasts

**Caveats** You can specify as many targets/body parts as you want in a single line. Only the first body part for each target sitter will be added to the target avatar's statistics.  
 All of the current commands for the NOTMINE instruction are listed in the appendix section of this document.

For Lick events to be used and function, both the licker and target avatars need to have an active It's NOT Mine! system attached, the licker cannot already have cum in their mouth, and the target must have cum visible on the target area.

In the event you need to configure more lickers for the same pose, simply add a new line for that pose with the corresponding sitter number as the additional licker.

**LICKCUM** The 'LICKCUM' line header indicates that cum will be removed from the target av when a lick event is triggered in the INM system of the licker, causing it to appear in the lickers mouth

**Syntax** LICKCUM <pose name>|<L>|<T1>,<B1>,<T2>,<B2>, ..., <Tn>,<Bn>  
 pose name = Pose name in AvSitter notecard and is case sensitive  
 L = Licker sitter number  
 Tn = Target avatar sitter number  
 Bn = Target avatar body part/Alternative command

**Example** LICKCUM Double BJ|0|1,lick face  
 This example indicates that when the 'Double BJ' pose is played, and sitter 0 triggers a lick event in their It's NOT Mine! system, cum will be removed from the face of sitter 1 and placed into the mouth of sitter 0.

**Caveats** You can specify as many targets/body parts as you want in a single line. Only the first body part for each target sitter will be added to the target avatar's statistics. Lick events will only trigger if the licker does not have cum in their mouth when attempting to trigger the event. Please refer to the It's NOT Mine! User Manual for instructions on triggering a lick event. All of the current commands for the LICKCUM instruction are listed in the appendix section of this document.

There are no set limits as to the number of NOTMINE and/or LICKCUM configuration lines that can be included for a single pose. Depending on the pose and number of sitters that may be in that pose, you could have 6 or more configuration lines for that pose.

There should never be more than **one** NOTMINE and **one** LICKCUM instruction line in the notecard per Pose Name and provider/licker combination!

**Bad:**

```
NOTMINE Blowjob|1|0,in mouth
```

```
NOTMINE Blowjob|1|2,in mouth
```

Both lines are using the same pose name and provider sitter number: Blowjob pose and provider sitter number 1.

In this case, the 2<sup>nd</sup> line, which should affect sitter 2, will fail to execute due to how the API handles pose data.

**Good:**

```
NOTMINE Blowjob|1|0,in mouth,2,in mouth
```

The correct configuration uses one notecard line for this Pose name / provider combination while still affecting two target avatars.

## 7. Furniture Setup

With version 1.4, the It's NOT Mine! API can support multiple AVsitter sets within the same link set . The limitation of previous API versions, which required the API to be placed in a prim that you created, and for that prim to be the root prim of the linked object, have also been removed. The root prim for the object **must** still be created by you however.

- Build your furniture item and properly configure it according to the AVsitter2 website. Ensure that the root prim for the item has been created by you.
- Configure one [av]ItsNotMine notecard for each of the AVsitter sets in your furnishing. *If your furnishing does not use multiple SETs and manually configured sit targets, you only need to configure one [av]ItsNotMine notecard.*
- Place the corresponding [av]ItsNotMine notecard into each prim that contains AVsit A&B scripts. *If your furnishing does not use multiple SETs and manually configured sit targets, you only need to use one [av]ItsNotMine notecard.*
- Place one copy of the It's NOT Mine! API into each prim that contains AVsit scripts, **for each pair** of AVsit A&B scripts in that prim. If a prim contains 3 pairs of AVsit A& B scripts, 3 copies of the API script are required in that prim as well.

### Optional AVpos configuration to disable API functions

This is an optional configuration setting that is placed at the top of your Avpos notecard.

Adding the following line to the Avpos notecard will create a new button in the [ADJUST] menu of the furnishing. Clicking the button will toggle the INM API functions on and off

The configuration command is: ADJUST [INM API]|-99998

## 8. Appendix A

**Supported Female target areas****NOTMINE targets**

Target area name	Affected Body part	Add-on required	New in API version 1.7	Currently working with INM v3.2
On face	Face			✓
On tits	Breasts			✓
in mouth	In the mouth			✓
R hand/arm	Right arm/right hand	✓		✓
L hand/arm	Left arm/left hand	✓		✓
Right leg	Right leg	✓		✓
Left leg	Left leg	✓		✓
On pussy	Pelvis and navel			✓
In pussy	Pussy, visible as dripping			✓
On ass	Ass and lower back			✓
In ass	Ass, visible as dripping	✓		✓
On crotch	Same as 'On Pussy' but used for She-male option			✓
On neck	Above breasts, below head/neck seam		✓	
On stomach	Below breasts, above crotch		✓	
On back	Above butt, from shoulders down		✓	
On R Leg Bck	Back of right leg	✓	✓	
On L Leg Bck	Back of left leg	✓	✓	
On R Foot	Right foot, below ankle	✓	✓	
On L Foot	Left foot, below ankle	✓	✓	
On R Arm	Redundant, use "R Hand/arm"	✓	✓	
On L Arm	Redundant, use "L Hand/arm"	✓	✓	
On R Hand	Redundant, use "L Hand/arm"	✓	✓	
On L Hand	Redundant, use "L Hand/arm"	✓	✓	
On R Leg Frt	Redundant, use "Right Leg"	✓	✓	
On L Leg Frt	Redundant, use "Left Leg"	✓	✓	

**Note: Target areas marked in RED are duplicate commands!**

*In order to maintain backwards compatibility, it is recommended that you continue to use the old target name when duplicates are provided!*

*Target areas not yet available in the INM system can still be configured in the API. The INM system will simply ignore them until INM v3.3 is released*

**LICKCUM targets**

LICKCUM commands will remove visible cum from the target area of the target avatar and cause it to become visible in the lickers mouth

Target area name	Affected Body part	Add-on required	New in API version 1.7	Working in INM version 3.2
Lick face	Removes from face			✓
Lick tits	Removes from breasts			✓
Cum swap	Removes from mouth			✓
Lick r arm	Removes from Right arm/right hand	✓		✓
Lick l arm	Removes from Left arm/left hand	✓		✓
Lick r leg	Removes from Right leg	✓		✓
Lick l leg	Removes from Left leg	✓		✓
Lick pussy	Removes from Pelvis and navel			✓
Suck pussy	Removes visible dripping from pussy			✓
Lick ass	Removes from Ass and lower back			✓
Suck ass	Removes visible dripping from ass	✓		✓
Lick crotch	Same as 'Lick pussy'			✓
Lick Neck	Removes from neck area, above breasts, below head/neck seam		✓	
Lick Stomach	Removes from below breasts, above crotch		✓	
Lick Back	Removes from back area, above butt		✓	
Lick R Foot	Removes from below right ankle	✓	✓	
Lick L Foot	Removes from below left ankle	✓	✓	
Lick R Leg B	Removes from back of Right Leg	✓	✓	
Lick L Leg B	Removes from back of Left Leg	✓	✓	
Lick R Hand	Redundant, use "lick r arm"	✓	✓	
Lick L Hand	Redundant, use "lick l arm"	✓	✓	
Lick R Leg F	Redundant, use "Lick R Leg"	✓	✓	
Lick L Leg F	Redundant, use "Lick L Leg"	✓	✓	

**Note: Target areas marked in RED are duplicate commands!**

*In order to maintain backwards compatibility, it is recommended that you continue to use the old target name when duplicates are provided!*

*Target areas not yet available in the INM system can still be configured in the API. The INM system will simply ignore them until INM v3.3 is released*

## Supported Male target areas

### NOTMINE targets

Target area name	Affected Body part	Add-on required	New in API version 1.7	Currently working with INAM v2.3
On face	Face			✓
On chest	chest			✓
in mouth	In the mouth			✓
R hand/arm	Right arm/right hand	✓		✓
L hand/arm	Left arm/left hand	✓		✓
Right leg	Right leg	✓		✓
Left leg	Left leg	✓		✓
On crotch	Pelvis and navel			✓
On ass	Ass and lower back			✓
In ass	Ass, visible as dripping			✓
On Neck	Above pecs, below head/neck seam		✓	
On Back	Back, above butt from shoulders down		✓	
On Stomach	Below pecs, above crotch		✓	
On R Leg Bck	Back of Right Leg	✓	✓	
On L Leg Bck	Back of Left Leg	✓	✓	
On R Foot	Below right ankle	✓	✓	
On L Foot	Below Left ankle	✓	✓	
On R Leg Frt	Redundant, use "Right Leg"	✓	✓	
On L Leg Frt	Redundant, use "Left Leg"	✓	✓	
On R Arm	Redundant, use "R Hand/arm"	✓	✓	
On L Arm	Redundant, use "L Hand/arm"	✓	✓	
On R Hand	Redundant, use "R Hand/arm"	✓	✓	
On L Hand	Redundant, use "L Hand/arm"	✓	✓	

### **Note:** Target areas marked in **RED** are duplicate commands!

*In order to maintain backwards compatibility, it is recommended that you continue to use the old target name when duplicates are provided!*

*Target areas not yet available in the INAM system can still be configured in the API. The INM system will simply ignore them until INAM v2.4 is released*

**LICKCUM targets**

LICKCUM commands will remove visible cum from the target area of the target avatar and cause it to become visible in the lickers mouth

Target area name	Affected Body part	Add-on required	New in API version 1.7	Currently working in INAM version 2.3
Lick face	Removes from face			
Lick chest	Removes from chest			
Cum swap	Removes from mouth			
Lick r arm	Removes from Right arm/right hand	✓		
Lick l arm	Removes from Left arm/left hand	✓		
Lick r leg	Removes from Right leg	✓		
Lick l leg	Removes from Left leg	✓		
Lick crotch	Removes from Pelvis and navel			
Lick ass	Removes from Ass and lower back			
Suck ass	Removes visible dripping from ass			
Lick Neck	Removes from neck area, above pecs, below head/neck seam		✓	
Lick Stomach	Removes from below pecs, above crotch		✓	
Lick Back	Removes from back area, above butt		✓	
Lick R Foot	Removes from below right ankle	✓	✓	
Lick L Foot	Removes from below left ankle	✓	✓	
Lick R Leg B	Removes from back of Right Leg	✓	✓	
Lick L Leg B	Removes from back of Left Leg	✓	✓	
Lick R Leg F	Redundant, use "Lick R Leg"	✓	✓	
Lick L Leg F	Redundant, use "Lick L Leg"	✓	✓	
Lick R Hand	Redundant, use "lick r arm"	✓	✓	
Lick L Hand	Redundant, use "lick l arm"	✓	✓	

**Note: Target areas marked in RED are duplicate commands!**

*In order to maintain backwards compatibility, it is recommended that you continue to use the old target name when duplicates are provided!*

*Target areas not yet available in the INAM system can still be configured in the API. The INM system will simply ignore them until INAM v2.4 is released*

## Supported penis brands

Aeros	Psicorp 6.x	VAW
[Depraved]/[Depraved Freaks]	!QYN	XCite!
ER Ares	Royal	VSX (Violet Studios)
Midnight Lotus	Sensations	[ZaWoo]
Powerhaus	SKNK (including Bento)	Hugsies cock 3.6
ZAF	[Marie Avatars]	Realistics
Birth	Rut Joystick	The Physics Cock (Bento)

### PsiCorp 6.x cocks require (Newer PsiCorp items do not require a plugin)

<https://marketplace.secondlife.com/p/Its-NOT-Mine-plugin-for-PsiCorp-v61-Cocks/11614762>

### Sensations genitals require

<https://marketplace.secondlife.com/p/Its-NOT-Mine-plugin-for-Sensations-cocks/11708779>

### VSX cocks require

<https://marketplace.secondlife.com/p/Its-NOT-Mine-plugin-for-VSX-cocks/11956480>

### Realistics cocks require

<https://marketplace.secondlife.com/p/Its-NOT-Mine-Plugin-for-Realistics-Cocks/14285757>

## Supported Female Genital brands

XCite!	Midnight Lotus	VAW
Sensations	The Coochi	Lady's Secret

### Sensations genitals require

<https://marketplace.secondlife.com/p/Its-NOT-Mine-plugin-for-Sensations-cocks/11708779>

### The Coochi requires

<https://marketplace.secondlife.com/p/Its-NOT-Mine-plugin-for-Coochi/13693118>

## 9. Documentation

### Important links

#### Find Something Different at:

**Inworld store at Dark Obsession (86,127,25)**

<http://maps.secondlife.com/secondlife/Dark%20Obsession/86/127/25>

**Second Life Marketplace**

<https://marketplace.secondlife.com/stores/160675>

**AvSitter support page**

<http://www.avsitter.com>

**Second Life LSL portal**

[http://wiki.secondlife.com/wiki/LSL\\_Portal](http://wiki.secondlife.com/wiki/LSL_Portal)

#### It's NOT Mine! Documentation:

**It's NOT Mine! User Manual (Male and Female)**

[https://serenitylost.org/Something\\_Different/Its-NOT-Mine-User-Manual.pdf](https://serenitylost.org/Something_Different/Its-NOT-Mine-User-Manual.pdf)